

Official Rules for Trifecta

I. THE COURT

1. THE HOOP

- A. The BACKBOARD is 12" wide and 10" tall
- B. The RIM is 10" in diameter
- C. The BALL is 4" in diameter

2. THE FLOOR

- A. Players MUST stand at least 15' from the FRONT of the BACKBOARD
- B. The floor MUST be made out of any FLAT material hard enough to bounce the BALL

II. THE OBJECT OF THE GAME

- 1. A player MUST earn TWO (2) WINS BEFORE their opponents

III. THE POINT SYSTEM

1. WINS

- A. A WIN is awarded to the player who makes two (2) CONSECUTIVE shots
 - a. A Player MUST have TWO (2) WINS to win a GAME
 - b. NO shots can be made in between by ANY of the opponents

2. CHOKES

- A. CHOKES are accrued by a player making their FIRST shot BUT MISSING their SECOND shot
 - a. The SECOND shot would of had to of been the players WINNING shot
- B. If a player gains a total of five (5) CHOKES in ONE (1) GAME they are EJECTED until another player WINS
 - a. Once a player has been ejected from a GAME by CHOKES, they MUST become permanent SCORE KEEPER and BALL RETURNER until another player WINS
- C. If two players are EJECTED by CHOKES, then the two players each get a LOSS.
 - a. The player who was NOT EJECTED, does NOT get a WIN
- D. If a player fails to hit the wall on their SECOND shot, the player will be penalized with TWO (2) CHOKES

3. TRIFECTA

- A. When ALL THREE (3) players consecutively make their shots it is called a TRIFECTA
 - a. ALL CHOKES are then forgiven and are ERASED

4. LEFT-HANDERS

- A. When a player shoots a LEFT-HANDED shot
 - a. If it is the players FIRST shot and it GOES IN, they automatically are awarded a WIN
 - 1. If it is the players FIRST shot and is MISSED, they automatically receive a CHOKE
 - b. If it is the players SECOND shot and it GOES IN, they automatically are awarded TWO (2) WINS
 - 1. If it is the players SECOND shot and is MISSED, they automatically receive TWO (2) CHOKES
- B. No LEFT-HANDED shot will count if a prior shot has been made by any of the other two players

IV. PLAYERS

- 1. There MUST be a total of THREE (3) players per game
- 2. Players MUST be employees at 105 CONCEPTS
 - A. Another player may be INVITED to play by a 105 CONCEPTS employee

V. COMMON TERMS

- 1. BLOCK: When one player makes a shot after another player
- 2. ICED, GOT COLD, FROZEN: When a player has had too much time BEFORE their shot
- 3. SIGN SHOT: When a shot is made AFTER hitting the EXIT sign FIRST
- 4. CEILING SHOT: When a shot is made AFTER hitting the ceiling FIRST
- 5. CALLING OUT: Saying a player will do something before the players shots
- 6. SHOOTING THE MOON: When a player tries to win two games by shooting a left-hander
- 7. DOUBLE CHOKE: When a player FAILS to hit the WALL AND RIM on their SECOND shot
- 8. 105 CONCEPTS: A super radical business operated by super radical people in super radical Nebraska